

Notice of References Cited	Application/Control No. 10/784,113	Applicant(s)/Patent Under Reexamination LIAO ET AL.	
	Examiner Alysa N. Brautigam	Art Unit 2676	Page 1 of 1

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*		Document Number Country Code-Number-Kind Code	Date MM-YYYY	Name	Classification
	A	US-6,768,492	07-2004	Dorbie et al.	345/582
	B	US-6,765,584	07-2004	Wloka et al.	345/584
	C	US-6,744,430	06-2004	Shimizu, Yusuke	345/420
	D	US-6,236,405	05-2001	Schilling et al.	345/582
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	F	US-6,424,351	07-2002	Bishop et al.	345/582
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	K	US-			
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	M	US-			

FOREIGN PATENT DOCUMENTS

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	N					
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NON-PATENT DOCUMENTS

*		Include as applicable: Author, Title Date, Publisher, Edition or Volume, Pertinent Pages)
	U	"OpenGL Cube Map Texturing," NVIDIA Corporation, 1999. http://developer.nvidia.com/object/cube_map_ogl_tutorial.html
	V	"Per-Pixel Lighting Intro," NVIDIA Corporation, 2000. http://developer.nvidia.com/object/perpixel_lighting_intro.html
	W	NVIDIA document listing including publication dates for documents cited herein. http://developer.nvidia.com/object/all_docs_by_date.html
	X	"Cube Maps," NVIDIA Corporation, 200a. http://developer.nvidia.com/object/cube_maps.html

*A copy of this reference is not being furnished with this Office action. (See MPEP § 707.05(a).)
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